

Shelby Boyd

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EDUCATION

- **California State University Fullerton** (2017-2020)
Fullerton Ca. - Animation BFA , GPA 3.62
- **Merced College** (2015-2017)
Merced Ca. - Studio Art Associates Degree, GPA 3.74
- **California State Summer School for the Arts (CSSSA)** (2014)
CalArts - Animation program, 2014

EXPERIENCE

Visual Development Artist, Northern Arizona University, 2021- Present

Created multiple assets in a team setting for student lead mobil app, including backgrounds, icons and animations.

Visual Development Artist for Driven Creative, Ca. 2020

Conceptualized characters, props and backgrounds for an unpublished indie game lead by web designer Jeffrey Saari.

Digital Media Consultant and Content Creator, Ca. — 2019- 2021

Design and manage ihcfsb.org's and Trinity Pregnancy Center's non-profit websites. Create logos and visuals for the website as well as for shirts and banners.

Substitute Teacher, Ca. 2022-Present

Manage classroom behavior and successfully interpret and execute lesson plans while supervising a wide range of students.

Art teacher, Madera Arts Council, Madera, Ca. — 2020-2022

Taught various grades of students the basics of art, animation and visual development.

RELEVANT QUALIFICATIONS

- Strong fundamental drawing skills
- Great time management and high attention to detail
- Wide range of styles and artistic expression
- Always open to feedback and critique
- WIA (Women in Animation) member

SKILLS

- **Adobe Suite** (Photoshop, Illustrator, After Effects, Adobe Animate)
- **3D programs** (Maya, Blender, Z-Brush, Substance Painter)
- **Microsoft Office** (Microsoft Word, Microsoft PowerPoint, Microsoft Excel)
- **Google Suite** (Gmail, Google Drive, Google Sheets, Google Docs)
- **Other Programs** (Procreate, Clip Studio, Shotgun Studio, Slack, Zoom)